

Scandinavian Game Developers

Blue Team / SOSU Aarhus

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LEARNING GAMES IN DENMARK 2000+

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## An overview of Danish learning games 2000 +





## Danish learning games (12+) 2003 - 2008

Name	Platform/ technology	Game URL	References	Developer	Publisher	Level	Notes
<b>Nørd (2008)</b> Website with several different games 	Web /Flash	<a href="http://www.dr.dk/ramasjang/noerd/index.htm/Spil/noerdspillet.html">http://www.dr.dk/ramasjang/noerd/index.htm/Spil/noerdspillet.html</a>		Press Play <a href="http://pressplay.dk">http://pressplay.dk</a>	DR <a href="http://dr.dk">http://dr.dk</a>		Produced in connection with the DR-program "Store Nørd"
<b>Third World Farmer (2005)</b> 	Web/ Flash / AS2 Facebook	<a href="http://www.dr.dk/spil/third_world_farmer/#strategi">http://www.dr.dk/spil/third_world_farmer/#strategi</a> <a href="http://www.facebook.com/3rdworldfarmer">http://www.facebook.com/3rdworldfarmer</a> <a href="http://3rdworldfarmer.com/">http://3rdworldfarmer.com/</a>	<a href="http://3rdworldfarmer.com/About.html">http://3rdworldfarmer.com/About.html</a>	Prototyping team: Frederik Hermund Ole Fabricius Toubro Jakob Elias Nielsen Roman Spycher  Second phase development: Frederik Hermund Ole Fabricius Toubro Benjamin Salqvist  Current Development: Frederik Hermund  <a href="http://www.frederikhermund.dk">http://www.frederikhermund.dk</a>			In the game, the player gets to manage an African farm and is soon confronted with the difficult choices that poverty and conflict can cause.
<b>Drabssag /Melved</b> 	ICT supported role play	<a href="http://drabssag.elevunivers.dk/">http://drabssag.elevunivers.dk/</a>	<a href="http://drabssag.elevunivers.dk/om_drabssag.php">http://drabssag.elevunivers.dk/om_drabssag.php</a> <a href="http://projekter.aau.dk/projekter/files/6141821/FlowOgLaeringsspil.pdf">http://projekter.aau.dk/projekter/files/6141821/FlowOgLaeringsspil.pdf</a> (speciale -fra side 42)	MallingBeck/ <a href="http://www.alinea.dk/">http://www.alinea.dk/</a>  LearningLabDenmark	A ITMF-project	Students - secondary schools +	Homicide/Melved is an interactive material for teaching Danish/Math/Natural Science/Social studies.  The students play the roles of a police unit who are sent to Melved - a smaller town somewhere in Denmark - to solve several murder cases

# Danish learning games (12+) 2009

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<b>Det interaktive Verdenskort</b> 	Touch Screen/Unity 3D		<a href="http://www.seriousgames.dk/node/508">http://www.seriousgames.dk/node/508</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Amnesty international	Teachers & students	
<b>The Time Machine Charles Darwin og livets træ</b> 	Single-player, web-based/Unity 3D	<a href="http://www.experimentarium.dk/fileadmin/templates/darwin/tidsmaskine/index.html">http://www.experimentarium.dk/fileadmin/templates/darwin/tidsmaskine/index.html</a>	<a href="http://www.seriousgames.dk/thetimemachinecase">http://www.seriousgames.dk/thetimemachinecase</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Experimentarium	Students 10-14+	Guidet tour: <a href="http://www.experimentarium.dk/fileadmin/templates/darwin/pdf/darwin_hurtigguide.pdf">http://www.experimentarium.dk/fileadmin/templates/darwin/pdf/darwin_hurtigguide.pdf</a>  Playtime: 60-90 minutes
<b>I kærlighedens navn/In the name of love</b> 	Single-player, web-based/Unity 3D	You must have purchased a ticket to the show, to get access to the game 	<a href="http://www.seriousgames.dk/inthenameoflovecase">http://www.seriousgames.dk/inthenameoflovecase</a>  <a href="http://www.opgang2.dk/--i-kaelighedens-navn-12.aspx">http://www.opgang2.dk/--i-kaelighedens-navn-12.aspx</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Opgang2 <a href="http://www.opgang2.dk/">http://www.opgang2.dk/</a>	Young people aged 15-19 years, representing the 9th-10th - class and secondary education	The game is intended as teaching material based on the touring show 'in the name of love'. It provides a unique opportunity to take the play home with you - or back in class and to work actively and interactively with the dilemmas of the performance.  Playtime: 45 minutes
<b>Mellem stjerner og planeter/Worldviews</b> 	Single-player, web-based (Flash)/Unity 3D	<a href="http://stjernerogplaneter.natmus.dk/">http://stjernerogplaneter.natmus.dk/</a>	<a href="http://www.seriousgames.dk/worldviews case">http://www.seriousgames.dk/worldviews case</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Nationalmuseet	Students between 15-18 years	Playtime: approx. 1 hour
<b>KlimaSuper</b> 	Single-player, web-based (Flash)	<a href="http://www.dr.dk/Nyheder/Temaer/Oevrige_temaer/2009/Klima/Spil/KlimaSuper/20090212093234.htm">http://www.dr.dk/Nyheder/Temaer/Oevrige_temaer/2009/Klima/Spil/KlimaSuper/20090212093234.htm</a>	<a href="http://www.forbrugerkemi.dk/nyheder/mad/ga-i-klimasuper-og-spar-co2/?searchterm=klimasuper">http://www.forbrugerkemi.dk/nyheder/mad/ga-i-klimasuper-og-spar-co2/?searchterm=klimasuper</a>	Frederik Hermund for DR	DR <a href="http://dr.dk">http://dr.dk</a>		KlimaSuper is the online-game of DR, where you can learn about how the food affects climate. As in a real supermarket, take the goods off the shelves. At the same time the content of calories is registered.





## Danish learning games (12+) 2010

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<b>Bogstavhero</b> 	Web/Flash	<a href="http://www.bogstavhero.dk/">http://www.bogstavhero.dk/</a>		Recommended <a href="http://recommended.dk/#/clients-work/bilka/">http://recommended.dk/#/clients-work/bilka/</a>	BILKA? <a href="http://www.bilkaulven.dk/">http://www.bilkaulven.dk/</a>		Maybe outsourced to gosupermodel developers?
<b>Klassens soldater</b> 	Online	<a href="http://klassenssoldater.dk/">http://klassenssoldater.dk/</a>	<a href="http://klassenssoldater.dk/">http://klassenssoldater.dk/</a>	Duck&Cover <a href="http://duckandcovergames.com">http://duckandcovergames.com</a>  in collaboration with Forsvaret, Hærens Konstabel og Korporal Forening (HKKF) and Center for Undervisningsmidler (CFU)	United Hearts Fonden <a href="http://www.unitedhearts.dk/">http://www.unitedhearts.dk/</a>	Students - secondary schools (8th, 9th og 10 <sup>th</sup> grade)	PT lukket for tilmelding (maj 2012)  Undervisningstilbuddet Klassens Soldater er en del af kampagnen Vores Soldater - en større landsdækkende kampagne, der sætter fokus på de danske udsendte soldaters vilkår.
<b>Klima i historien</b> 	Single-player, web-based/Web 2.0 & Flash/html	<a href="http://klimaihistorien.skoletjenesten.dk/spil">http://klimaihistorien.skoletjenesten.dk/spil</a>	<a href="http://www.seriousgames.dk/climateintheiceage">http://www.seriousgames.dk/climateintheiceage</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	The National Museum <a href="http://natmus.dk/">http://natmus.dk/</a>	Students between 13-16	Playtime: 30 minutes
<b>Krigskonfekt/War Candy</b> 	Web-based/ Flash	<a href="http://krigskonfekt.opgang2.dk/docs/">http://krigskonfekt.opgang2.dk/docs/</a>	<a href="http://www.seriousgames.dk/node/569">http://www.seriousgames.dk/node/569</a>  <a href="http://www.opgang2.dk/KRIGSKONFEKT-10323.aspx">http://www.opgang2.dk/KRIGSKONFEKT-10323.aspx</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	OPGANG 2 <a href="http://www.opgang2.dk/">http://www.opgang2.dk/</a>	Young people between 13 and 18 years	A game in connection with theater performance.





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Name	Platform/technology	Game URL	References	Developer	Publisher	Level	Notes
<b>Jellingspillet</b> 	Single-player, web-based/ Flash	<a href="http://mysterietomjelling.natmus.dk/">http://mysterietomjelling.natmus.dk/</a>	<a href="http://www.seriousgames.dk/jellingcase">http://www.seriousgames.dk/jellingcase</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	The National Museum <a href="http://natmus.dk/">http://natmus.dk/</a>	Students 11-15 years	Playtime: 30 minutes
<b>Stresshåndtering</b> 	Single-player, web-baseret/ Flash/html	<a href="http://stressmester.vfa.dk/">http://stressmester.vfa.dk/</a>	<a href="http://www.seriousgames.dk/da/streshandteringcase">http://www.seriousgames.dk/da/streshandteringcase</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Videnscenter for Arbejdsmiljø <a href="http://www.arbejdsmiljoiden.dk/">http://www.arbejdsmiljoiden.dk/</a>	Employees in the public sector	Is currently (May 2012) is being updated to version 0.2 Playtime: 10 minutes per scenario
<b>Hey Alien!</b> 	iPad/ Web-baseret / Unity 3D	<a href="http://games.kaplaninternational.com/">http://games.kaplaninternational.com/</a>	<a href="http://www.seriousgames.dk/da/node/591">http://www.seriousgames.dk/da/node/591</a> <a href="http://www.kaplaninternational.com/online-learning-english-game.aspx">http://www.kaplaninternational.com/online-learning-english-game.aspx</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Forlaget Kaplan <a href="http://www.kaplaninternational.com/">http://www.kaplaninternational.com/</a>	13+	The player must spell different words to get the highest possible score.
<b>Erling the Lærling</b> 	Facebook and related forum	<a href="http://www.facebook.com/erlingthelaelring">http://www.facebook.com/erlingthelaelring</a>	<a href="http://www.arbejdsmiljoiden.dk/Aktuel/Nyheder/2011/01/25012011-Danmarks-mesterskab-er-i-Erling-the-Laerling">http://www.arbejdsmiljoiden.dk/Aktuel/Nyheder/2011/01/25012011-Danmarks-mesterskab-er-i-Erling-the-Laerling</a>	Videncenter for Arbejdsmiljø <a href="http://www.arbejdsmiljoiden.dk/">http://www.arbejdsmiljoiden.dk/</a>	Videncenter for Arbejdsmiljø <a href="http://www.arbejdsmiljoiden.dk/">http://www.arbejdsmiljoiden.dk/</a>	Young people	Focuses on young peoples safety in the construction industry. Related forum <a href="http://sjaksnak.dk/">http://sjaksnak.dk/</a>

# Danish learning games (12+) 2011

Name	Platform/technology	Game URL	References	Developer	Publisher	Level	Notes
<p><b>Else - Defender of Earth</b></p> 	Web (pc mac)/Unity	<a href="http://else-defender-of-earth.dadiugames.dk/">http://else-defender-of-earth.dadiugames.dk/</a>	<a href="http://dadiu.dk/spil/spil-fra-2011">http://dadiu.dk/spil/spil-fra-2011</a> <a href="http://dadiu.dk/spil/spil-fra-2011/else-defender-of-earth">http://dadiu.dk/spil/spil-fra-2011/else-defender-of-earth</a> <a href="http://dadiu.dk/sek-s-nye-dadiu-spil">http://dadiu.dk/sek-s-nye-dadiu-spil</a>	<a href="http://dadiu.dk/spil/spil-fra-2011/else-defender-of-earth">http://dadiu.dk/spil/spil-fra-2011/else-defender-of-earth</a>	DADIU <a href="http://dadiu.dk/">http://dadiu.dk/</a>		You control a giant old lady called Else that walks the surface of the earth. Some of the major cities on our planet are under attack by alien spaceships. You have to find these cities and chase away the evil aliens before the cities are destroyed.
<p><b>LEGO Builder's Island</b></p> 	Web/Flash	<a href="http://creator.lego.com/en-us/buildersisland/default.aspx">http://creator.lego.com/en-us/buildersisland/default.aspx</a>		Space Time Foam ApS <a href="http://spacetimefoam.dk">http://spacetimefoam.dk</a>	LEGO <a href="http://www.lego.com/dk/default.aspx">http://www.lego.com/dk/default.aspx</a>		
<p><b>Magtens Segl</b></p> 	Web/Flash	<a href="http://static.magnssegl.dk/static/index.html">http://static.magnssegl.dk/static/index.html</a>	<a href="http://danmarkshistorien.dk/leksikon-og-kilder/vis/materiale/magtens-segl-1/">http://danmarkshistorien.dk/leksikon-og-kilder/vis/materiale/magtens-segl-1/</a> <a href="http://danmarkshistorien.dk/magtens-segl/folkene-bag/">http://danmarkshistorien.dk/magtens-segl/folkene-bag/</a>	Is developed by a diverse, but happy group of volunteer students, professional game developers and professors at the University of Aarhus	the University of Aarhus Institut for Historie og Områdestudier	The game can be used in the 8th-9th grade as a skewed refresher of what the Middle Ages is about. In high school the game can serve as an appetizer for the core substance	The aim of "Magtens Segl" is to provide historical and archaeological research in a playful, interactive and easily accessible way. The game is fiction, but fiction of the game is based heavily on historians and archaeologists' knowledge of the Middle Ages.
<p><b>Quizzer på Danmarkshistorien</b></p> 	Web/Flash	<a href="http://danmarkshistorien.dk/quiz/">http://danmarkshistorien.dk/quiz/</a>	<a href="http://danmarkshistorien.dk/quiz/om-quizzerne/">http://danmarkshistorien.dk/quiz/om-quizzerne/</a>	the University of Aarhus Institut for Historie og Områdestudier , Aarhus Universitet	the University of Aarhus Institut for Historie og Områdestudier , Aarhus Universitet		"Danmarkshistorien.dk" disseminates research based knowledge about Denmark's history in a variety of ways. One of these is a more entertaining and also educational, character - in the form of quizzes.

# Danish learning games (12+) 2011

Name	Platform/technology	Game URL	References	Developer	Publisher	Level	Notes
<b>Ordjagt</b> 	iOS	<a href="http://itunes.apple.com/dk/app/ordjagt/id467588307?l=da&amp;mt=8&amp;affid=1794437">http://itunes.apple.com/dk/app/ordjagt/id467588307?l=da&amp;mt=8&amp;affid=1794437</a>	<a href="http://itunes.apple.com/dk/app/ordjagt/id467588307?l=da&amp;mt=8&amp;affid=1794437">http://itunes.apple.com/dk/app/ordjagt/id467588307?l=da&amp;mt=8&amp;affid=1794437</a>  <a href="http://www.dkapps.dk/Ordjagt">http://www.dkapps.dk/Ordjagt</a>	Wizkids A/S <a href="http://www.wizkids.dk/">http://www.wizkids.dk/</a>  Lingapps aps <a href="http://lingapps.com/">http://lingapps.com/</a>	Lingapps aps <a href="http://www.dkapps.dk/default.aspx?search=LingApps+ApS">http://www.dkapps.dk/default.aspx?search=LingApps+ApS</a>	All ages	In "Ordjagt" you must find as many words as possible within 90 seconds
<b>Global Conflicts</b> 	Web Portal with log-in. PC and Mac	<a href="http://www.globalconflicts.eu/">http://www.globalconflicts.eu/</a>	<a href="http://www.globalconflicts.eu/educatorssays">http://www.globalconflicts.eu/educatorssays</a>	Global Conflicts (Serious Games Interactive) <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>		The games are designed for secondary school students in the age 13 - 20 years.  Har fået en masse priser. Består pt (maj 2012) af 9 individuelle episoder, og der kommer flere til.	
<b>KNUS</b> 	Web-based/Flash	<a href="http://www.opgang2.dk/Default.aspx?ID=10523">http://www.opgang2.dk/Default.aspx?ID=10523</a>	<a href="http://www.seriousgames.dk/node/623">http://www.seriousgames.dk/node/623</a>  <a href="http://www.opgang2.dk/KNUS-10441.aspx">http://www.opgang2.dk/KNUS-10441.aspx</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	OPGANG 2 <a href="http://www.opgang2.dk">http://www.opgang2.dk</a>	Young people between 13 and 18 years	A game in connection with theater performance
<b>Hjerneloungen</b> 	Web/Flash	<a href="http://hjerneloungen.dk/">http://hjerneloungen.dk/</a>	<a href="http://www.seriousgames.dk/da/node/597">http://www.seriousgames.dk/da/node/597</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	Nordic Brain - in collaboration with Sundheds-og Omsorgsforvaltningen i Københavns Kommune	65+	5 different kinds of small games. Playtime: From 10 minutes to several hours. Hjerneloungen is aimed at senior citizens and prepared to train the brain function in an entertaining way. <ul style="list-style-type: none"> <li>• Linguistic attention (mess Words)</li> <li>• Memory (Memory Game)</li> <li>• Visual and spatial abilities (Tangram Lounge)</li> </ul>

# Danish learning games (12+) 2011

Name	Platform/technology	Game URL	References	Developer	Publisher	Level	Notes
							<ul style="list-style-type: none"> <li>• Concentration (Color Hunting)</li> <li>• Analytic functions (Calculating game)</li> </ul>
<b>Fabrikken eller Refresco ?</b>	Multi-player, web-baseret/ html/php	?	<a href="http://www.seriousgames.dk/da/node/587">http://www.seriousgames.dk/da/node/587</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	KNord	Students studying business economics	Playtime: 8 hours (1 hour pr session)
<b>ArbejdsArenaen</b> 	Single-player, web-baseret/Flash	<a href="http://www.arbejdsarenaen.dk/">http://www.arbejdsarenaen.dk/</a>	<a href="http://www.seriousgames.dk/da/node/618">http://www.seriousgames.dk/da/node/618</a>	Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a>	CBS See also "Bag om" under the link <a href="http://www.arbejdsarenaen.dk/skilteskoven/">http://www.arbejdsarenaen.dk/skilteskoven/</a>	Knowledge workers and managers	<p>Playtime: 10-20 minutes</p> <p>How do you lead yourself? In "ArbejdsArenaen" you can learn more about your self-management in working life through seven interactive challenges.</p> <p>The game is not giving you clear answers and solutions, but puts you in some challenging situations that force you to consider how you lead yourself - and whether it is in the best way.</p>



## Danish learning games (12+) 2012

Name	Platform/technology	Game URL	References	Developer	Publisher	Level	Notes
<p>Jagten på Arnestedet</p> 	Online with login via subscription	<a href="http://www.dk-sim.dk/lms/">http://www.dk-sim.dk/lms/</a>	<p><a href="https://www.facebook.com/dansk.simulatoren">facebook.com/dansk.simulatoren</a></p> <p><a href="http://academicstar.ecrater.com/p/11598874/journal-of-modern-education-review">http://academicstar.ecrater.com/p/11598874/journal-of-modern-education-review</a></p> <p><a href="http://dk-sim.dk/da/presentation.html">http://dk-sim.dk/da/presentation.html</a></p>	<p>Videncenter for Integration <a href="http://www.vifin.dk/">http://www.vifin.dk/</a></p> <p>in cooperation with:</p> <p>Troels Myram <a href="http://troels.myram.dk/index.php?page=forside">http://troels.myram.dk/index.php?page=forside</a></p> <p>Serious Games International <a href="http://www.seriousgames.dk">http://www.seriousgames.dk</a></p>	<p>Videncenter for Integration <a href="http://www.vifin.dk/">http://www.vifin.dk/</a></p>	Immigrants who wants to learn Danish	The game is an interactive 3D language learning game for Danish with built in speech recognition. The platform has been developed by vifin.dk in collaboration with several other partners.
<p>7 forskellige små spil (2007)</p> 	Online	<a href="http://www.boerneinfo.dk/spil/">http://www.boerneinfo.dk/spil/</a>	<a href="http://www.boernaadet.dk/nyt+fra+b%C3%B8rner%C3%A5dets/pressemeddelelser/2007/b%C3%B8rner%C3%A5dets+b%C3%B8rneinfo">http://www.boernaadet.dk/nyt+fra+b%C3%B8rner%C3%A5dets/pressemeddelelser/2007/b%C3%B8rner%C3%A5dets+b%C3%B8rneinfo</a>	?	Børnerådet <a href="http://www.boernaadet.dk/hjem">http://www.boernaadet.dk/hjem</a>	Children and young people	It's about childrens rights. The subjects are private life, handicaps, bullying, family life violence, job and being young